

Year 6 programme of study (statutory requirements)

<p>Number, place value and rounding</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • read, write, order and compare numbers up to 10 000 000 and determine the value of each digit • round any whole number to a required degree of accuracy • use negative numbers in context, and calculate intervals across zero • solve number problems and practical problems that involve all of the above. 	<p>Addition, subtraction, multiplication and division</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • multiply multi-digit numbers up to 4 digits by a two-digit whole number using the efficient written method of long multiplication • divide numbers up to 4 digits by a two-digit whole number using the efficient written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context • perform mental calculations, including with mixed operations and large numbers • identify common factors, common multiples and prime numbers • use their knowledge of the order of operations to carry out calculations involving the four operations • solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why • solve problems involving addition, subtraction, multiplication and division • use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy. 	<p>Fractions</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • use common factors to simplify fractions; use common multiples to express fractions in the same denomination • compare and order fractions, including fractions >1 • associate a fraction with division to calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{8}$) • add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions • multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$) • divide proper fractions by whole numbers (e.g. $\frac{1}{3} \div 2 = \frac{1}{6}$). 	<p>Decimals and fractions</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places • multiply one-digit numbers with up to two decimal places by whole numbers • use written division methods in cases where the answer has up to two decimal places • solve problems which require answers to be rounded to specified degrees of accuracy. 	<p>Percentages, decimals and fractions</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • solve problems involving the calculation of percentages of whole numbers or measures such as 15% of 360 and the use of percentages for comparison • recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. 	<p>Ratio and proportion</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • solve problems involving the relative sizes of two quantities, including similarity • solve problems involving unequal sharing and grouping. 	<p>Algebra</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • express missing number problems algebraically • use simple formulae expressed in words • generate and describe linear number sequences • find pairs of numbers that satisfy number sentences involving two unknowns. 	<p>Measures</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • solve problems involving the calculation and conversion of units of measure, using decimal notation to three decimal places where appropriate • use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to three decimal places • convert between miles and kilometres • recognise that shapes with the same areas can have different perimeters and vice versa • calculate the area of parallelograms and triangles • recognise when it is necessary to use the formulae for area and volume of shapes • calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm^3) and cubic metres (m^3) and extending to other mm^3 and km^3 	<p>Geometry: properties of shapes</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • recognise, describe and build simple 3-D shapes, including making nets • compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons • illustrate and name parts of circles, including radius, diameter and circumference • find unknown angles where they meet at a point, are on a straight line, and are vertically opposite. 	<p>Geometry: position, direction, motion</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • describe positions on the full coordinate grid (all four quadrants) • draw and translate simple shapes on the coordinate plane, and reflect them in the axes. 	<p>Data</p> <p>Pupils should be taught to:</p> <ul style="list-style-type: none"> • interpret and construct pie charts and line graphs and use these to solve problems • calculate and interpret the mean as an average.
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